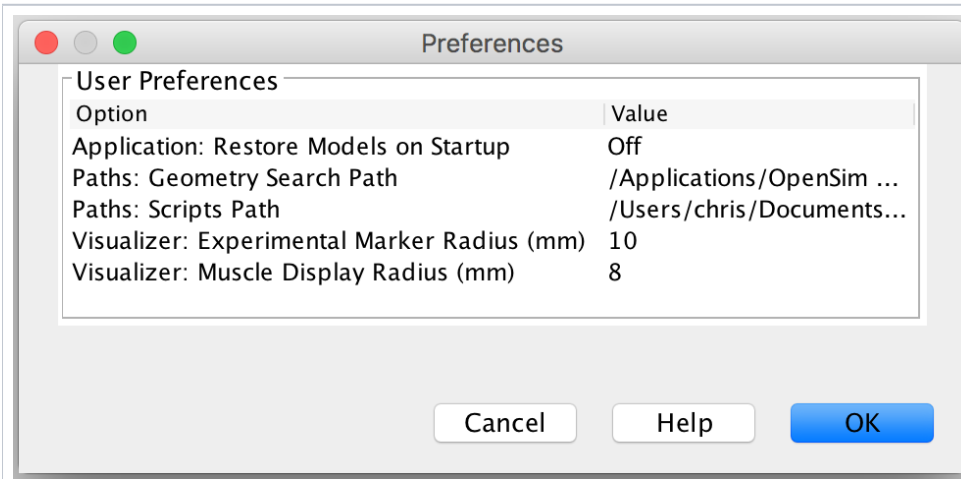


User Preferences

You can alter display preferences for the 3D View window and other parameters in the GUI.



1. Select **Edit Preferences...** from the main OpenSim menu bar.
2. In the Preferences window that appears, **double click** on the value of the option you want to change and enter the new value. To save changes to the preferences, click **OK**.

Option Name	Default Value	Description	When Applied
Application: Restore Models on Startup	Off	Whether to keep track of open models, motions and camera views so that they are restored on opening the application.	Exit/Re-entry into the application.
Paths: Geometry Search Path	<OpenSim Install Directory>/Geometry	A list of directories separated by a semi-colon that specify where OpenSim should look for geometry files (.vtp, .stl files). When a model is loaded, the directory containing the .osim file is searched for geometry files, as well as a directory with the name "Geometry" that lives underneath it if exists. If a file is not found in these 2 locations, the directories specified in "Geomerty Path" are searched in order. The paths are specified using the Unix format and are absolute (rather than relative).	Instantly, as well as to subsequently loaded models
Paths: Scripts Path	<OpenSim Resources Directory>/Code/GU	Directory containing OpenSim GUI scripts. See Scripting for more information.	Exit/Re-entry into the application to see the Scripts list updated.
Visualizer : Experimental Marker Radius (mm)	10	Display size of experimental markers	When a new data set that contains markers is loaded.
Visualizer : Muscle Display Radius (mm)	8	Radius of the sphere representing muscle points and cylinders representing muscles in the 3D view window	Next time a model is loaded.

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