

What's New in OpenSim 3.0?

OpenSim 3.0 is our biggest upgrade to-date. We've added new features, including live model editing, scripting in Matlab and the GUI, and improved muscle models. We've enhanced some of the core existing OpenSim functionality, including our muscle models, tools for visualizing forces and other motion data. OpenSim 3.0 also includes a host of usability improvements for beginning GUI users to advanced API developers.

- [New Features in OpenSim 3.0](#)
- [Upgrade Notes for OpenSim 3.0](#)
- [API Upgrade Notes for OpenSim 3.0](#)
- [OpenSim 3.0.1 Release Notes](#)